



Personal Data

Character Name: _____ Archetype: _____ Alias/Title: _____
 Place of Birth: _____ Age: _____ Date of Birth: _____
 Race/Culture: _____ Height: _____ Weight: _____
 Description: _____

History

Background

Summary of Events

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| _____ | _____ | _____ |
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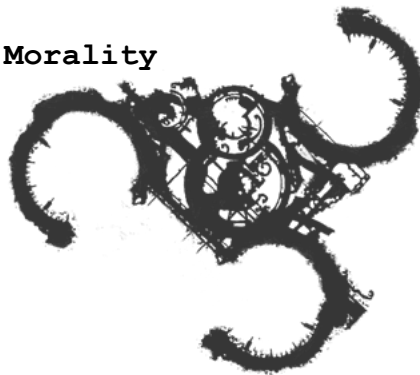
Contacts

Compass

Languages & Arcana

Honor

Morality



Sanity

Gear

Finances

Special Equipment

Wealth

Profit

Loss

Other Valuables

Property & Holdings

Statistics

| | | | |
|----------------|-----------------|-----------------|-----------------|
| Strength _____ | Dexterity _____ | Endurance _____ | Athletics _____ |
| Charisma _____ | Intellect _____ | Fortitude _____ | Spirit _____ |
| | Quickness _____ | Toughness _____ | |

Talents & Traits

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Movement & Lifting

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|------------|----------------|
| Move _____ | Max Lift _____ |
| Run _____ | Leap (h) _____ |
| Swim _____ | Leap (v) _____ |

Fate & Destiny

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|---------------------|---------|
| Fate ^{max} | Destiny |
|---------------------|---------|

Wounds

| Wounds | Healing Rate |
|---------------------|-------------------------------|
| Current Wounds | Damage <small>Treated</small> |
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| Wound Status | Wounded Mortal |

Armor

| Type | Toughness |
|--------------------|--------------------------------------------------|
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| Encumbrance | Light Heavy <small>Movement Penalty</small> |

Skills

| Skill | die |
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Weapons

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|---------------|-----|---------|--------|
| Weapon | die | Defense | Damage |
| Notes: | ROF | Cap | Range |
| | | | |
| Weapon | die | Defense | Damage |
| Notes: | ROF | Cap | Range |
| | | | |
| Weapon | die | Defense | Damage |
| Notes: | ROF | Cap | Range |
| | | | |
| Weapon | die | Defense | Damage |
| Notes: | ROF | Cap | Range |
| | | | |
| Weapon | die | Defense | Damage |
| Notes: | ROF | Cap | Range |
| | | | |