



Personal Data

Character Name: _____ Archetype: _____ Alias/Title: _____
Place of Birth: _____ Age: _____ Date of Birth: _____
Race/Culture: _____ Height: _____ Weight: _____
Description: _____

History

Background

Summary of Events

_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

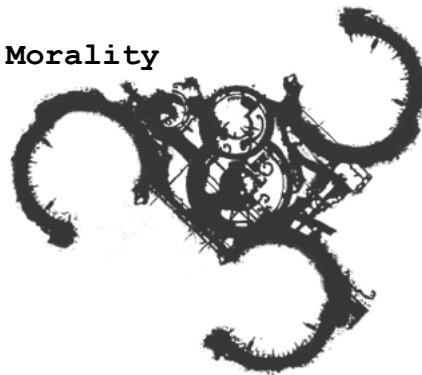
Contacts

Compass

Additional Data

Honor

Morality



Sanity

Gadgets & Gear

Finances

Abilities & Powers

Wealth

Profit

Loss

Other Valuables

Property & Holdings

Statistics

Strength _____

Dexterity _____

Endurance _____

Athletics _____

Charisma _____

Intellect _____

Fortitude _____

Spirit _____

Quickness _____

Toughness _____

Talents & Traits

Movement & Lifting

Move _____	Max Lift _____
Run _____	Leap (h) _____
Swim _____	Leap (v) _____

Fate & Destiny

Fate <input style="width: 20px;" type="text"/>	max	Destiny <input style="width: 20px;" type="text"/>
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Wounds

Wounds	Healing Rate																					
<table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td style="padding: 5px;">Current Wounds</td></tr> <tr><td style="padding: 5px; text-align: center;">Non-Lethal</td></tr> <tr><td style="padding: 5px;"> </td></tr> <tr><td style="padding: 5px;"> </td></tr> <tr><td style="padding: 5px;"> </td></tr> <tr><td style="padding: 5px;"> </td></tr> <tr><td style="padding: 5px;"> </td></tr> <tr><td style="padding: 5px;"> </td></tr> <tr><td style="padding: 5px;"> </td></tr> <tr><td style="padding: 5px;"> </td></tr> <tr><td style="padding: 5px; text-align: center;">Lethal</td></tr> <tr><td style="padding: 5px;"> </td></tr> </table>	Current Wounds	Non-Lethal									Lethal		<table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td style="padding: 5px;">Damage</td></tr> <tr><td style="padding: 5px; text-align: right;">Treated</td></tr> <tr><td style="padding: 5px;"> </td></tr> <tr><td style="padding: 5px;"> </td></tr> <tr><td style="padding: 5px;"> </td></tr> <tr><td style="padding: 5px;"> </td></tr> <tr><td style="padding: 5px;"> </td></tr> <tr><td style="padding: 5px;"> </td></tr> <tr><td style="padding: 5px;"> </td></tr> </table>	Damage	Treated							
Current Wounds																						
Non-Lethal																						
Lethal																						
Damage																						
Treated																						
Wound Status	Wounded <input type="checkbox"/> Mortal <input type="checkbox"/>																					

Armor

Type	Toughness
Encumbrance <input type="checkbox"/> Light <input type="checkbox"/> Heavy <input type="checkbox"/>	Movement Penalty <input type="checkbox"/>

Skills

Skill	die

Attacks & Weapons

Weapon	die	Defense	Damage
Notes:	ROF	Cap	Range

Weapon	die	Defense	Damage
Notes:	ROF	Cap	Range

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Notes:	ROF	Cap	Range

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